Minnesota State University Moorhead

FILM 375: Animation Techniques

A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: 3 Lab Hours/Week: *.* OJT Hours/Week: *.*

Prerequisites: FILM 172

Corequisites: None MnTC Goals: None

A comparative analysis of major novels with their screen versions. Emphasis is on the aesthetic and interpretive similarities and differences in the two art forms.

B. COURSE EFFECTIVE DATES: 08/22/2011 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

- 1. Student will proficiently utilize basic animation equipment
- 2. Student will learn basic animation terminology, and apply it to your own practice in animation technique
- 3. Student will begin making connections between animation aesthetics/theories and animation production technique

D. LEARNING OUTCOMES (General)

- 1. Student will utilize three phases of filmmaking (pre-production, production, and post-production) in the creation of film and video projects
- 2. Student will demonstrate knowledge of film history, film theory, production and post-production aesthetics
- 3. Student will demonstrate knowledge of basic filmmaking practices and techniques.

 These include: specialized use of film lexicon, cinematography principles, lighting and sound elements, directing, producing and editing concepts

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted

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