

Minnesota State University Moorhead

PE 132: Basketball

A. COURSE DESCRIPTION

Credits: 1

Lecture Hours/Week: 0

Lab Hours/Week: 2

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: None

This course is designed for the beginning basketball player. Students learn the fundamentals of basketball including passing, shooting, dribbling, rebounding, defense and strategy.

B. COURSE EFFECTIVE DATES: 03/13/1997 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

1. Knowledge of the game.
2. Review and discuss rules.
3. Review and discuss fundamental of the sport of Basketball.

D. LEARNING OUTCOMES (General)

1. To increase overall skill and knowledge of the game of basketball.
2. To increase overall awareness of rules, fouls, and violations of the game of basketball.
3. Knowledge will be gained in regards to demonstrating skill improving drills by giving a presentation.
4. The students will improve upon basic fundamental skills of the game of basketball.
5. The students will gain an understanding of some basic fundamental strategies of offense and defense.
6. The student will show proper attitude and behavior while actively participating in basketball.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted