

# Minnesota State University Moorhead

## FILM 375: Animation Techniques

### A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: 3

Lab Hours/Week: \*.\*

OJT Hours/Week: \*.\*

Prerequisites:

This course requires the following prerequisite  
FILM 172 - Video Production

Corequisites: None

MnTC Goals: None

This course introduces students to traditional animation techniques such as pixilation, cut-out animation, object, line, as well as other techniques. Students will begin with the basics of frame manipulation in time-based media. Through hands-on experience, students will explore animation practices while making connections to film theory and aesthetics.

**B. COURSE EFFECTIVE DATES:** 08/22/2011 - Present

### C. OUTLINE OF MAJOR CONTENT AREAS

1. Student will proficiently utilize basic animation equipment
2. Student will learn basic animation terminology, and apply it to your own practice in animation technique
3. Student will begin making connections between animation aesthetics/theories and animation production technique

### D. LEARNING OUTCOMES (General)

1. Student will utilize three phases of filmmaking (pre-production, production, and post-production) in the creation of film and video projects
2. Student will demonstrate knowledge of film history, film theory, production and post-production aesthetics
3. Student will demonstrate knowledge of basic filmmaking practices and techniques. These include: specialized use of film lexicon, cinematography principles, lighting and sound elements, directing, producing and editing concepts

### E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

### F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

### G. SPECIAL INFORMATION

None noted