

North Hennepin Community College

TFT 1250: Introduction to Film

A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: *.*

Lab Hours/Week: *.*

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: Goal 06 - Humanities/Fine Arts

This course is an introduction to the history and techniques of entertaining and communicating ideas through motion pictures. The course consists of viewing, analyzing, discussing and writing about films as a means of understanding visual communication and developing greater visual literacy.

B. COURSE EFFECTIVE DATES: 08/26/2004 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

1. This class usually will include the following topics, though not all will be covered in every section every year:

- Selective Reality
- Sound
- Film History
- Theme
- The Filmmaking Process
- Screenplay
- Cinematography
- Acting
- Design
- Directing
- Editing
- Film Analysis

D. LEARNING OUTCOMES (General)

1. Articulate a more developed sense of "Visual Literacy". (Course Goal)
2. Demonstrate an awareness of how the elements of film work together to produce an effect on an audience. To show understanding of the collaboration and role of eight elements in film: cinematography (composition/lighting/visual effects), design ("creating the world in which the story can take place"), editing, sound (dialogue/music/sound effects), theme, screenplay, performance (acting), and directing. To communicate his or her experience in identifying these elements, analyzing their effects, and understanding their contribution to communication of the desired effect. (MnTC G 1, comp a, b)
3. Practice using critical skills (interpretive, evaluative, and analytical) toward understanding a film's intent, evaluating its effects, and judging its quality, not only articulating their reaction to a film, but also indicating why they reacted the way they did. (MnTC G 1, comp a, b, c, d, e; MnTC G 6, comp b, c, d, d, e; ELO 2, 4)
4. Show some knowledge of film history and film terminology, many times seeing ways in which certain classic films have influenced present day movies as well as identifying genres and major filmmakers who helped develop the form. (MnTC G 1, comp b, c; MnTC G 6, comp a, c; ELO 4)
5. Experience evaluating a film's social context and influence toward as part of his or her understanding that film is not only an entertainment, but also a powerful tool for communication of a point of view. (MnTC G 1, comp b, c; MnTC G 6, comp a, b, c, e; ELO 3)

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

Goal 06 - Humanities/Fine Arts

1. Demonstrate awareness of the scope and variety of works in the arts and humanities.
2. Understand those works as expressions of individual and human values within an historical and social context.
3. Respond critically to works in the arts and humanities.
4. Engage in the creative process or interpretive performance.
5. Articulate an informed personal reaction to works in the arts and humanities.

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted