

# Dakota County Technical College

## ARTS 1001: Intro to Visual Arts

### A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: 3

Lab Hours/Week: \*.\*

OJT Hours/Week: \*.\*

Prerequisites: None

Corequisites: None

MnTC Goals: Goal 06 - Humanities/Fine Arts

We live in a world that often places us in a position of visual overload. Images flood into our lives through television, print and social media. Although we innately interact with and react to the visual world, it is critical that the educated student learns to appreciate the production, history and the cultural relevance of visual art. This study includes perspectives on art from ancient times to present, but an emphasis is placed on the cultural significance of art from the modern era to the present time. By studying and making visual art, students will become more connected to the visual world around them and to their own avenues of artistic expression.

**B. COURSE EFFECTIVE DATES:** 05/10/2011 - Present

**C. OUTLINE OF MAJOR CONTENT AREAS**

## **D. LEARNING OUTCOMES (General)**

1. use Internet to research visual imagery
2. research and discuss the impact of "color" in visual images
3. research and discuss the impact of "texture in visual images
4. research and discuss the impact of "scale and proportion" in visual images
5. research and discuss the impact of "light" in visual images
6. research and discuss the impact of "balance" in visual images
7. research and discuss the impact of the "focal-point" in visual images
8. research and discuss the impact of "shape and volume" in visual images
9. research and discuss the impact of "value" in visual images
10. research and discuss the impact of "movement" in visual images
11. research and discuss the economic and social value of art in society
12. examine and discuss the ways that societal conditions might influence the production of visual art
13. develop an understanding of one's own artistic style
14. create artwork in one's own chosen artistic style
15. define and apply the Gestalt concepts of closure, continuance, similarity, proximity, and alignment
16. view, discuss and evaluate visual images in printed graphic images, photographs, movies, television and video, cartoons, computers, the Internet, social media, and fine art
17. identify archetypes in art history
18. identify and use the "rule of Thirds" and other artistic conventions
19. develop an appreciation of the "context" in which visual images are produced and consumed
20. research and identify symbols and the ways that symbols are used to express ideas
21. discuss and identify the ethical considerations in visual image design
22. identify artwork from various periods of history
23. discuss the pragmatic, expressive and formal elements of visual art
24. discuss the role of icons and iconic images in visual art
25. discuss criteria used to evaluate works of art

## **E. Minnesota Transfer Curriculum Goal Area(s) and Competencies**

Goal 06 - Humanities/Fine Arts

1. Demonstrate awareness of the scope and variety of works in the arts and humanities.
2. Understand those works as expressions of individual and human values within an historical and social context.
3. Respond critically to works in the arts and humanities.
4. Engage in the creative process or interpretive performance.
5. Articulate an informed personal reaction to works in the arts and humanities.

## **F. LEARNER OUTCOMES ASSESSMENT**

As noted on course syllabus

## **G. SPECIAL INFORMATION**

None noted