

Dakota County Technical College

VCOM 2096: Story, Sequence and Animation Art

A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: 2

Lab Hours/Week: 1

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: None

This course is a study of the methods and techniques of sequential narration within the contemporary art forms of childrens books, comics, graphic novels and animation. In the process, students are exposed to character development through figure drawing studies. A variety of media possibilities are presented while exploring the dynamics of pacing, framing, and the interaction of text and image. Creating the illusion of motion in still artwork as well as producing frames for moving pictures are included in the focus. Emphasis is placed on idea generation, concept design, visual development, and storyboarding.

Prerequisites: VCOM 1041 Drawing I or VCOM 1052 Design Drawing and recommend VCOM 2041 Drawing II

B. COURSE EFFECTIVE DATES: 08/27/2012 - 12/16/2016

C. OUTLINE OF MAJOR CONTENT AREAS

None

D. LEARNING OUTCOMES (General)

None

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted