Bemidji State University

CS 2270: Introduction to Web Programming

A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: *.*

Lab Hours/Week: *.*

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: None

This course expands on basic knowledge of markup languages and web programming languages. Students learn how to use current web markup languages, aspects of various transfer protocols, and client-side scripting languages. All of these topics support the development of both web pages and web sites. Prerequisite: CS 1309.

B. COURSE EFFECTIVE DATES: 06/01/2009 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

- 1. CSS cascading and inheritance
- 2. CSS page layout
- 3. CSS syntax
- 4. HTLM elements, syntax and semantics
- 5. JavaScript data types and operators
- 6. JavaScript events and event handling
- 7. JavaScript functions and control structures
- 8. The document object model
- 9. Web design issues

D. LEARNING OUTCOMES (General)

- 1. demonstrate understanding of using CSS to generate web page layout.
- 2. demonstrate using JavaScript to make web pages interactive.
- 3. demonstrate understanding of CSS syntax, cascading and inheritance.
- 4. demonstrate mastery of HTML elements.
- 5. demonstrate understanding of the document object model.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted

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