

Bemidji State University

MASC 4340: Digital Cinema

A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: *.*

Lab Hours/Week: *.*

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: None

Introduction to the theory and practice of motion picture filmmaking as it applies to digital media. Topics include familiarity with filmmaking equipment; basic cinematic techniques; converting ideas to images; the use of lighting, editing, and sound in cinema; scheduling, casting, and location scouting; and the role of acting, directing, and good storytelling in the filmmaking process. Students work in small groups to make short digital video films that manifest their ideas and beliefs in content and process. Forms of distribution are also explored, including DVD, the Internet, and Web streaming. Prerequisites: MASC 2233 and MASC 2850. (Might not be offered every year.)

B. COURSE EFFECTIVE DATES: 05/13/2009 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

1. Filmmaking equipment
2. Basic cinematic techniques
3. Converting ideas to images
4. Use of lighting
5. Editing
6. Scheduling
7. Casting
8. Location scouting
9. Role of acting
10. Directing
11. Storytelling

D. LEARNING OUTCOMES (General)

1. Comprehend and evaluate the benefits, values, and aesthetics of emerging new media (DVD, CDROM, Internet) technologies relating to narrative messages.
2. Understand specific technological developments that affect the shape of film in a digital format
3. Analyze the impact of digital technology on the traditional role of storytelling within society
4. Use digital technology to create and publish narrative stories

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted