Minnesota State University Moorhead

ART 101: Basic Drawing I

A. COURSE DESCRIPTION

Credits: 4

Lecture Hours/Week: 1

Lab Hours/Week: 5

OJT Hours/Week: *.*

Prerequisites: None

Corequisites: None

MnTC Goals: None

Introduction to visual elements through various drawing media, emphasizing accurate observation of still-life, nature and the figure.

B. COURSE EFFECTIVE DATES: 02/24/1999 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

- 1. A foundation level course in developing a sound approach to the perceptual experience of drawing; thus all creative work is initiated from direct observation of the subject.
- 2. Introduction in the use of and an historical overview for each of the following (includes classroom and individual demonstration of use): vine charcoal, compressed charcoal, graphite, India ink (brush and pen), and chalk (Conte crayon).
- 3. Introduction to approaches in Gesture drawing, with an emphasis on directional forces.
- 4. Introduction to the use of digital software in Gesture Drawing.
- 5. Introduction to Intuitive Perspective, including the processes of sighting angle relationships and measuring of parts to the whole for both individual and groupings of forms.
- 6. Introduction to the significance of Positive and Negative shapes in drawing.
- 7. Introduction to Linear Perspective, including: one-point, two-point, three-point, inclined planes, measuring of units and circles in perspective.
- 8. Introduction to the importance using Shapes of Value, or the value reduction process in developing significance compositions in drawing.
- 9. Introduction to the use of simulated texture and cross-hatching in creating clarity of Form in Space.
- 10. Introduction to drawing in light and shadow, or Chiaroscuro, with the use of black (charcoal or Conte chalk) and white (Conte) on a mid-toned ground.

D. LEARNING OUTCOMES (General)

- 1. Demonstration of an understanding of the project concept in the drawings you submit for grading.
- 2. Demonstration of growth in your understanding of the visual elements and principles as they pertain to drawing.
- 3. Demonstration of growth in the use and application of the media explored in each of the individual projects.
- 4. Demonstration of a disciplined work ethic relative to project deadlines.
- 5. The student will learn the basic application of computer technology for drawing in the creation of a work of art.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

Version 3.1.4 Page 1 of 2 10/16/2017 05:08 PM

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted

10/16/2017 05:08 PM Version 3.1.4 Page 2 of 2