

# Minnesota State University Moorhead

## EECE 234: Play and Development

### A. COURSE DESCRIPTION

Credits: 3

Lecture Hours/Week: 3

Lab Hours/Week: 0

OJT Hours/Week: \*.\*

Prerequisites:

- EECE 230 - Child Development for Teachers

Corequisites: None

MnTC Goals: None

Importance of play on the development of children with and without disabilities, birth to age 8, along with developmentally appropriate strategies for guiding children's behavior. Prior or concurrent enrollment in EECE 230 is required.

**B. COURSE EFFECTIVE DATES:** 01/25/2001 - Present

### C. OUTLINE OF MAJOR CONTENT AREAS

1. Theories of play and development.
2. How teacher behavior and physical environments enhance play.
3. Observation and support of children's play skills.
4. Developmentally appropriate guidance strategies.
5. Changes and continuities of play across generations.
6. Contemporary issues including the influence of educational policy, violence, media and technology on play.

### D. LEARNING OUTCOMES (General)

1. Define and describe the phenomenon of play and its contribution to young children's growth and development.
2. Identify developmental stages of play for children, with and without disabilities, birth to age 8.
3. Observe, assess, support and teach play skills to children.
4. Examine and evaluate play spaces and play materials to design an appropriate learning environment for children's utmost potential in playing, learning and developing.
5. Advocate to parents and to the larger public the importance of children's right to play.
6. Facilitate children's play using positive guidance techniques appropriate for young children's development that both set limits and support children's autonomy.
7. Explore and recognize values related to play and guidance. (Reflective)

### E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

### F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

**G. SPECIAL INFORMATION**

None noted